Datastat Research
Building Capacity in Training and Research

DATASTAT TRAINING IN

OFFICIAL COURSE PROSPECTUS

Center for Advanced Research & Professional Development

Nairobi Training Center • Global Virtual Academy • Corporate On-Site

ENTERPRISE RESOURCE PLANNING (ERP)

Gamification Techniques to Drive ERP Adoption Training Course

Comprehensive Course Syllabus, Practical Modules & Upcoming Schedules

PROGRAM SPECIFICATIONS & HIGHLIGHTS

DURATION
5 Days Practical Hands-on

DELIVERY MODES
In-Person Class & Live Virtual

CERTIFICATION
Accredited Certificate of Completion

INTAKES / DATES
Multiple Cohort Schedules Included

PREPARED FOR:

Valued Participant

Email: training@datastatresearch.org | Issued: November 21, 2026

Academic & Professional Training Year: 2026

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Gamification Techniques to Drive ERP Adoption Training Course

Enterprise Resource Planning (ERP) • 5 Days Intensive • Accredited Certification

Course Overview

Gamification Techniques to Drive ERP Adoption Training Course empowers participants to design and implement gamification strategies that align with ERP objectives, foster behavioral change, and increase system utilization

Upcoming Training Schedules

Confirmed cohort intakes and venues. Both physical in-person classroom and live virtual online seats are available.

TRAINING DATES	LOCATION / VENUE	FORMAT / DURATION	INVESTMENT (FEE)
29 Dec 2025 – 2 Jan 2026	Nairobi	Classroom / 5d	**$1,500 USD / KES 110,000**
29 Dec 2025 – 2 Jan 2026	Kigali	Classroom / 5d	**$3,000 USD / KES 90,000**
29 Dec 2025 – 2 Jan 2026	Dubai	Classroom / 5d	**$5,000 USD / KES 90,000**
29 Dec 2025 – 2 Jan 2026	Cape Town	Classroom / 5d	**$4,500 USD / KES 90,000**
29 Dec 2025 – 2 Jan 2026	Addis Ababa	Classroom / 5d	**$3,000 USD / KES 90,000**
29 Dec 2025 – 2 Jan 2026	Singapore	Classroom / 5d	**$5,000 USD / KES 90,000**
29 Dec 2025 – 2 Jan 2026	Istanbul	Classroom / 5d	**$5,000 USD / KES 90,000**
29 Dec 2025 – 2 Jan 2026	Bangkok	Classroom / 5d	**$5,000 USD / KES 90,000**
29 Dec 2025 – 2 Jan 2026	Accra	Classroom / 5d	**$4,000 USD / KES 90,000**
5 Jan 2026 – 9 Jan 2026	Nairobi	Classroom / 5d	**$1,500 USD / KES 110,000**
5 Jan 2026 – 9 Jan 2026	Kigali	Classroom / 5d	**$3,000 USD / KES 90,000**
5 Jan 2026 – 9 Jan 2026	Dubai	Classroom / 5d	**$5,000 USD / KES 90,000**

* Corporate discounts and customized cohort scheduling are available for teams of 3 or more participants.

Course Curriculum & Modules

Gamification Techniques to Drive ERP Adoption Training Course

Introduction

In today’s fast-paced digital landscape, organizations are increasingly adopting Enterprise Resource Planning (ERP) systems to streamline operations, enhance collaboration, and drive data-driven decisions. However, ERP adoption often faces challenges such as resistance to change, low engagement, and insufficient user training. Gamification leveraging game mechanics like rewards, challenges, and leaderboards has emerged as a powerful strategy to accelerate ERP adoption, boost user engagement, and drive measurable performance improvements. By integrating gamification principles into ERP training and workflows, organizations can transform mundane tasks into interactive experiences, motivating employees to embrace technology and optimize business processes.

Gamification Techniques to Drive ERP Adoption Training Course empowers participants to design and implement gamification strategies that align with ERP objectives, foster behavioral change, and increase system utilization. Attendees will gain practical insights into game mechanics, motivational psychology, and real-world case studies of successful ERP gamification. By the end of the program, learners will be equipped to enhance adoption rates, reduce operational bottlenecks, and cultivate a culture of continuous improvement, ensuring that ERP investments deliver maximum ROI.

Course Duration

5 days

Course Objectives

- Master core gamification principles to enhance ERP engagement.

- Apply behavioral psychology to drive user motivation and system adoption.
- Design reward systems that increase ERP usage and accountability.
- Implement leaderboards and challenges to foster healthy competition.
- Utilize data-driven insights to measure gamification effectiveness.
- Create interactive learning modules for ERP end-users.
- Align gamification strategies with organizational KPIs and workflows.
- Integrate real-time feedback mechanisms for continuous improvement.
- Leverage mobile gamification tools to increase ERP accessibility.
- Mitigate user resistance and change management challenges.
- Apply case study insights from successful ERP gamification initiatives.
- Foster cross-departmental collaboration through gamified processes.
- Develop long-term engagement strategies for sustained ERP adoption.

Target Audience

- ERP Project Managers
- Business Analysts
- Change Management Professionals
- HR and Training Managers
- IT Leaders & ERP Administrators
- Organizational Development Specialists
- Digital Transformation Leads
- Process Improvement Consultants

Course Modules

Module 1: Introduction to Gamification in ERP

- Definition and importance of gamification
- Gamification vs traditional ERP training methods
- Psychological foundations of motivation
- Benefits for ERP adoption and productivity
- Case study: SAP gamification in multinational companies

Module 2: Understanding User Behavior

- Behavioral science principles for ERP users
- Identifying adoption pain points
- Mapping user journeys with gamification in mind
- Personalization strategies for higher engagement
- Case study: Oracle ERP user adoption improvement

Module 3: Designing Gamified ERP Experiences

- Core game mechanics for ERP
- Points, badges, leaderboards, and rewards
- Challenges, missions, and feedback loops
- Storytelling techniques to increase engagement
- Case study: Microsoft Dynamics gamified onboarding

Module 4: Gamification Tools and Platforms

- ERP-integrated gamification software
- Mobile-first gamification solutions
- Analytics dashboards for tracking progress
- Automation and notifications for engagement
- Case study: Workday gamification success metrics

Module 5: Implementing Gamification Strategies

- Aligning gamification with business KPIs

- Role-based gamification approaches
- Setting realistic goals and milestones
- Integrating with existing workflows
- Case study: Epicor ERP gamification adoption strategy

Module 6: Measuring Impact and ROI

- Key metrics for gamification success
- Monitoring adoption rates and engagement
- Feedback loops for continuous improvement
- Reporting techniques for stakeholders
- Case study: SAP gamification ROI evaluation

Module 7: Overcoming Adoption Challenges

- Change management and resistance mitigation
- Incentive structures for reluctant users
- Engaging senior management and champions
- Cultural considerations in gamification
- Case study: Oracle ERP adoption turnaround

Module 8: Advanced Gamification Strategies

- Social collaboration and peer recognition
- AI-driven gamification personalization
- Long-term engagement planning
- Future trends in ERP gamification
- Case study: AI-powered gamification in large enterprises

Training Methodology

This course employs a participatory and hands-on approach to ensure practical learning, including:

- Interactive lectures and presentations.
- Group discussions and brainstorming sessions.
- Hands-on exercises using real-world datasets.
- Role-playing and scenario-based simulations.
- Analysis of case studies to bridge theory and practice.
- Peer-to-peer learning and networking.
- Expert-led Q&A sessions.
- Continuous feedback and personalized guidance.

Register as a group from 3 participants for a Discount

Send us an email: info@datastatresearch.org or call +254724527104

Certification

Upon successful completion of this training, participants will be issued with a globally- recognized certificate.

Tailor-Made Course

We also offer tailor-made courses based on your needs.

Key Notes

a. The participant must be conversant with English.

b. Upon completion of training the participant will be issued with an Authorized Training Certificate

c. Course duration is flexible and the contents can be modified to fit any number of days.

d. The course fee includes facilitation training materials, 2 coffee breaks, buffet lunch and A Certificate upon successful completion of Training.

e. One-year post-training support Consultation and Coaching provided after the course.

f. Payment should be done at least a week before commence of the training, to DATASTAT CONSULTANCY LTD account, as indicated in the invoice so as to enable us prepare better for you.

Certification & Learning Methodology

- Hands-on practical delivery with real-world datasets, case studies, and lab exercises.
- Post-training mentorship, access to class resources, and customized follow-up support.
- Participants who successfully complete the course receive an accredited Datastat Certificate of Completion.

How to Enroll & Reserve Your Seat

1. Online Registration: Visit https://datastatresearch.org/courses/gamification-techniques-to-drive-erp-adoption-training-course to register online.
2. Email Booking: Send participant details to training@datastatresearch.org for official invoice & reservation.
3. Support & Assistance: Inquire via phone +254 724 527 104 | +254 734 969 612.